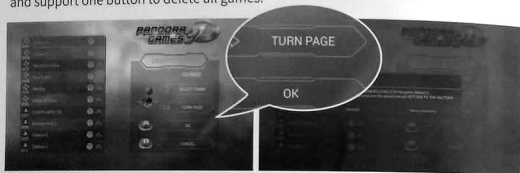## ⚙ 3.Background setting

d. Delete the game: Users can delete the game. Moving the joystick, select the game you want to delete, press A to confirm the deletion (unrecoverable after deleting the game) and support one button to delete all games.


e. Game notification: After entering some 3D games, the game will be scrolled to the user's tips, which can be turned on or off according to your needs.

(11) Currency Management: This product has an audit function for counting currency. If you want to reset the coin count to zero, please enter the currency management and enter the password 55555555. After entering, you can choose to clear or reset the password you want.

(10) continuous shooting function setting: There are three modes to choose A. 5 times per second B. 10 times per second C. 20 times per second. After setting the parameters, enter the game and press START+A to open or close.
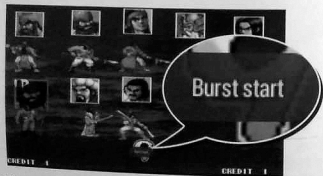
(11) Factory reset: If you need to restore the factory settings, please select the factory reset option and press the A button to confirm.

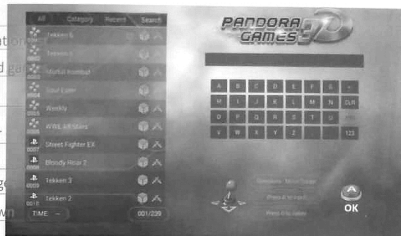## ✿ 4.Emulator Introduction

full game list
Game classification
Recently played games
Search game
Game emulator
Game type
Game show page
Game countdown

Game search function: Chinese version searches by pinyin; English version, Japanese version, Spanish version search by first letter; Korean version searches by radical.
Recently played games: Supports to save a list of 20 games that have been played recently.

PS	The ROM of PS generally consists of multiple files, and currently only supports .IMG as a suffix.
FC	The ROM of FC is mostly suffixed with fds, nes, unf, and unif.
SFC	The ROM of SFC is mostly suffixed with smc, sfc, swc, fig, bs.
GBA	GBA's ROM is mostly suffixed with gba, bin, agb, gbz.
GBC	Most GBC's ROMs are suffixed with gb, gbc, and sgb.
PCE	The ROM of PCE is mostly suffixed with pce, cue, ccd, and chd.
MD	The ROM of MD is mostly suffixed with mdx, md, smd, gen, bin, cue, iso, chd, sms, gg, sg.
FBA	FBA is generally in .zip format.
PSP	The ROM of PSP is mostly suffixed with .iso
N64	The ROM of N64 is .n64 format
MAME	MAME is generally in .zip format

Racing Type	Sport Type	Fighting Type	Puzzle game Type	3D type	Air combat Type	Invented Game Type

⚙ 3.Background setting

Please press the side setting button to enter the game settings page (as shown below)

Key settings
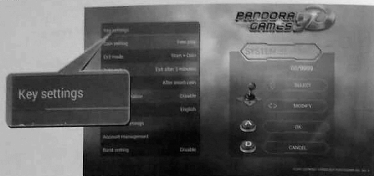
(1) Key mapping testing: this item is in order to test the using situation for joystick and button. The button icon is initially white and is yellow when pressed.

(2) Button customization: User can customize the editing button position according to personal operating habits, as shown below:

(4) Insert coin mode: free play/ coin-based billing/time-based billing (support all game time)

(5) Exit mode: In the arcade mode, user can select [A] long press the START button to exit, [B] press the START button and throwing a coin to exit the game.
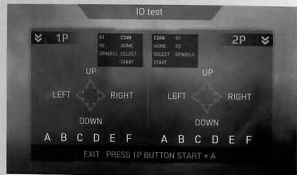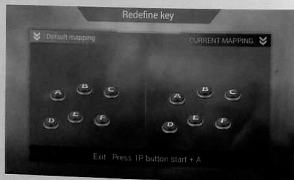
(6) Auto-exit mode: When the user does not operate for a long time, the system default 3 minutes automatically to exit the game and returns to the game list. It can also be set to never exit automatically.

⚙ 3.Background setting

(7) Game selection mode: A. Insert coin to allow selection of game mode.
B. Allows to select the game mode without any condition.

(8) Image enhancement: Users can select [HD], [Scan Line], [Normal] and other image quality according to their individual needs.

(9) Language mode: support Simplified Chinese, Traditional Chinese, English, Korean, Janpanese, Spanish.Select the language on sharking the right side of the joystick and press [1P-D] to exit.

(10) Single game setting:

a. Game difficulty setting: support changing the difficulty and life number of some games, press A to adjust the difficulty value, press B to adjust the life number, press D to back to the previous page. Support one button to apply the difficulty and health of all games.

b. Edit favorite list: Move the joystick to choose favorite game, press A to confirm, and there will be a love on the right side of the game name, the game will be topped, press D to exit.

c. Edit game list: Users can display or hide the game, moving the joystick to select the game you want to hide, press A to hide. Support one button to hide all games. Resume game: press C button to enter hidden list, press A button to restore. Support one button to restore all games.

1.Product Feature

Using Mode 3

Subordinate USB

Using Mode 3

Subordinate USB

Subordinate USB

Main USB
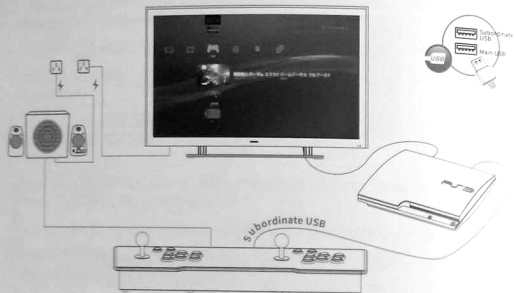
Open the device and printer, select the gamepad option, right click, select the game controller settings, enter the handle test interface.

2.Main board Interface

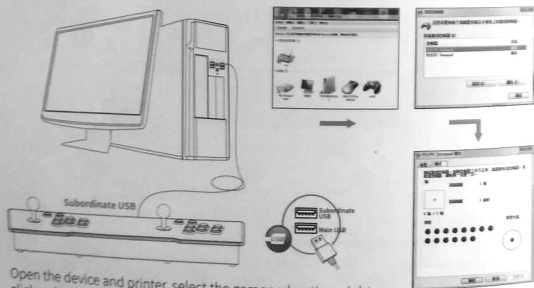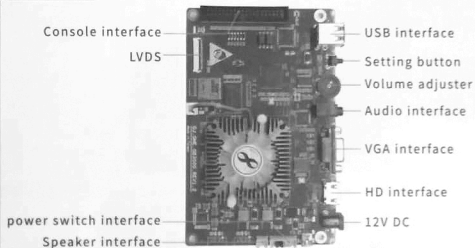### Home version

Console interface
LVDS

USB interface
Setting button
Volume adjuster
Audio interface
VGA interface
HD interface
12V DC

power switch interface
Speaker interface

Arcade version

Audio interface
Volume adjuster

HD interface
USB interface
VGA interface
Setting button

12V DC
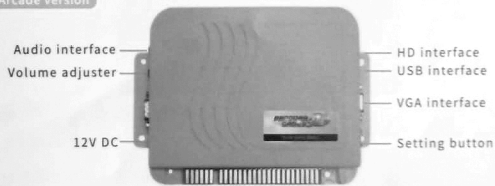
		12-core processor, Quad core CPU and Eight core GPU
Motherboard configuration	CPU	ARM Cortex A9 Quad core 2.0G
	GPU	Mali450MP8
	RAM	1GB
	FLASH	4GB Internal storage + 16GB/32GB/64GB SD card
Video output	HD	1280 x 720 720P
	VGA	1280 x 720 720P

1.Product Feature

- Home version and arcade version two in 1.Home version support function with pause,archive file, read file and play again next time. Arcade version has time-based billing mode and coin-based billing mode.

- Support fast searching,emulator classification,game class and recent game.

- Support 3D game dedicated handle mode to restore the most realistic gaming experience!

- Support machine becomes gamepad mode, supports two-player online, supports any 1p position setting of the handle, and supports 4 gamepad at the same time.

- Support multi language switch (Simplified Chinese, Traditional Chinese, English, Korean, Japanese, Spanish...)

- Support multi emulators downloaded by end user independently.

- Support continuous shooting function, button customization, scanning line, normal and HD game display mode.

Using Mode 1

Video interface
video interface
HD
AUDIO
12V DC
audio output interface
Main USB
1P
2P
3P
4P
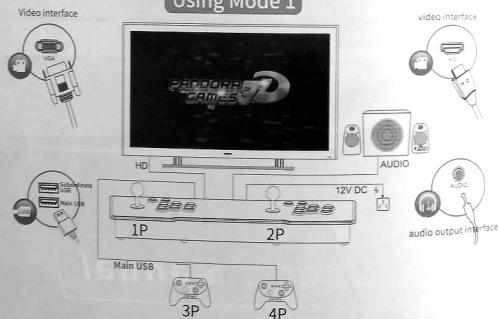
Professional player preferred

Super performance motherboard

commercial and domestic two in one

Full coverage of the emulator

the strongest gaming experience

Using Mode 2

12V DC
GAME BOX
HD
AUDIO
Main USB
1P
2P
3P
4P

Using Mode 3

12V DC
HD
AUDIO
Main USB
subordinate USB
1P
2P
3P
4P